

Course Title: Web Application Development 1

Course Code: IS1253

Program: Computer Information Systems

Department: Computer Information Systems

College: Computer Science and Information Technology

Institution: Al-Baha University

Version: v1.0

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A. General information about the course:

Со	Course Identification					
1.	Credit hours:	4 Credit Hours (3, 2, 0) (Lecture, Lab, Tutorial) (5 Contact Hours)				
2.	Course type					
a.	University □	College □	Depa	rtment⊠	Track□	Others□
b.	Required ⊠	Elective□				
	Level/year at wi	nich this course	is	6 th level/ 2 th	nd Year	

4. Course general Description

This course introduces the principles and techniques of client-side web development. It also covers client-server architecture and protocols. Students will learn how to develop static, interactive, and responsive web applications using HTML, CSS and JavaScript. The course introduces some of the popular client-side frameworks and libraries.

- 5. Pre-requirements for this course (if any): None
- 6. Co-requirements for this course (if any): None
- 7. Course Main Objective(s)

Upon completion of this course, students will be able to:

- Explain the client-side architecture and protocols.
- Create static web pages.
- Implement interactivity on a web page.
- Use client-side frameworks/libraries to develop interactive and responsive web applications.
- Take responsibility for his/her learning.

1. Teaching mode (mark all that apply)

No	Mode of Instruction	Contact Hours	Percentage
1.	Traditional classroom	30	60%
2.	E-learning		
3.	HybridTraditional classroomE-learning		
4.	Distance learning		
5.	Lab	20	40%

2. Contact Hours (based on the academic semester)

No	Activity	Contact Hours
1.	Lectures	30
2.	Laboratory/Studio	20
3.	Field	





4.	Tutorial	
5.	Others (specify)	
	Total	60

B. Course Learning Outcomes (CLOs), Teaching Strategies and Assessment Methods

Code	Course Learning Outcomes	Code of CLOs aligned with the program	Teaching Strategies	Assessment Methods
1.0	Knowledge and understandin	ıg		
1.1	Explain the client-side architecture and protocols.	K1	Lectures	Midterm examFinal Exam
2.0	Skills			
2.1	Create static web pages	S2	TutorialsLecturesTask-based learningAssignment	 Midterm exam Assignment (rubric) Final lab exam or Final Exam
2.2	Implement interactivity on a web page.	S2	TutorialsLecturesTask-based learningAssignment	 Midterm exam Assignment (rubric) Final lab exam or Final Exam
2.3	Use client-side frameworks/libraries to develop interactive and responsive web applications.	S2	TutorialsLecturesTask-based learningAssignment	 Midterm exam Assignment (rubric) Final lab exam or Final Exam
3.0	Values, autonomy, and responsibility			
3.1	Take responsibility for his/her learning.	V3	Task-based learningAssignment	Assignment (rubric)

C. Course Content

No	List of Topics	Contact Hours
1.	Introduction to the client-side web development	2
2.	Creating static web pages (HTML)	8
3	Styling web pages (CSS)	5



4	Introduction to JavaScript	5
5	Function, methods and objects	8
6	Decisions and loops	7
7	Document Object Model (DOM)	5
8	Events	5
9	JavaScript framework/library	5
	Total	50

D. Students Assessment Activities

No	Assessment Activities *	Assessment timing (in week no)	Percentage of Total Assessment Score
1.	Midterm exam	5	20%
2.	Assignments/Discussions	Periodically	20%
3.	Fina lab exam	12	20%
4	Final exam	13	40%

^{*}Assessment Activities (i.e., Written test, oral test, oral presentation, group project, essay, etc.)

E. Learning Resources and Facilities

1. References and Learning Resources

Essential References	 - "HTML and CSS: Design and Build Websites" by Jon Duckett, Wiley. - "JavaScript and JQuery: Interactive Front-End Web Development" by Jon Duckett, Wiley. 	
Supportive References	"Eloquent JavaScript: A Modern Introduction to Programming by Marijn Haverbeke, 2018.	
Electronic Materials	 Access to the Saudi Digital Library (SDL). Using the learning management system of the university – Rafid System (https://rafid.bu.edu.sa/). Online websites: https://www.w3schools.com/ https://developer.mozilla.org/ https://www.codecademy.com https://www.freecodecamp.org/ 	
Other Learning Materials	Sololearn (mobile app) or similar	

2. Required Facilities and equipment

Items	Resources
facilities (Classrooms, laboratories, exhibition rooms, simulation rooms, etc.)	All the lectures should be in a well-prepared lab that can accommodate 25 students at most.



Items	Resources
Technology equipment (projector, smart board, software)	 A digital image projection system with a connection to a computer. High-speed Internet connection. An instructor computer station. An application to manage labs and learning sessions (e.g. NetSupport School). Visual Studio Code.
Other equipment (depending on the nature of the specialty)	None

F. Assessment of Course Quality

Assessment Areas/Issues	Assessor	Assessment Methods
Effectiveness of teaching		
Effectiveness of students' assessment	StudentsExam EvaluationCommitteeCourse Coordinator	Survey (indirect)Exam Review (direct)Review of course file (direct)
Quality of learning resources	FacultyStudents	Survey (indirect)
The extent to which CLOs have been achieved	FacultyProgram Leaders or Course Coordinator	Exams (direct)Exit Exams (direct)
Other		

Assessor (Students, Faculty, Program Leaders, Peer Reviewer, Others (specify) **Assessment Methods** (Direct, Indirect)

G. Specification Approval Data

COUNCIL /COMMITTEE	Curriculum Committee Meeting
REFERENCE NO.	
DATE	May 24, 2023

